

# DECONVOLUTING BAC-GENE RELATIONSHIPS USING A PHYSICAL MAP\*

YONGHUI WU<sup>†,§</sup>, LAN LIU<sup>†,¶</sup>, TIMOTHY J. CLOSE<sup>‡,∥</sup> and STEFANO LONARDI<sup>†,\*\*</sup>

†Department of Computer Science and Engineering
University of California, Riverside
Riverside, CA 92521,USA

†Department of Botany and Plant Science
University of California, Riverside
Riverside, CA 92521,USA
§yonghui@cs.ucr.edu
¶liu@cs.ucr.edu
µtimothy.close@ucr.edu
\*\*stelo@cs.ucr.edu
\*\*stelo@cs.ucr.edu

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Deconvolution of relationships between bacterial artificial chromosome (BAC) clones and genes is a crucial step in the selective sequencing of regions of interest in a genome. It often includes combinatorial pooling of unique probes obtained from the genes (unigenes), and screening of the BAC library using the pools in a hybridization experiment. Since several probes can hybridize to the same BAC, in order for the deconvolution to be achievable the pooling design has to be able to handle a large number of positives. As a consequence, smaller pools need to be designed, which in turn increases the number of hybridization experiments, possibly making the entire protocol unfeasible. We propose a new algorithm that is capable of producing high-accuracy deconvolution even in the presence of a weak pooling design, i.e. when pools are rather large. The algorithm compensates for the decrease of information in the hybridization data by taking advantage of a physical map of the BAC clones. We show that the right combination of combinatorial pooling and our algorithm not only dramatically reduces the number of pools required, but also successfully deconvolutes the BAC–gene relationships with almost perfect accuracy. Software is available on request from the first author.

Keywords: BAC clone; unigene; deconvolution; group testing; combinatorial pooling; integer linear programming; linear programming; randomized rounding.

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<sup>\*\*</sup>Corresponding author.

#### 1. Introduction

While the number of fully sequenced organisms is growing rather rapidly, some organisms are unlikely to be sequenced in the immediate future due to the large size and highly repetitive content of their genomes. Many of these latter class of organisms are in the plant kingdom. For these cases, a feasible alternative strategy called reduced representation sequencing  $^1$  entails focusing only on the gene space, i.e. the portion of the genome that is gene-rich. It is well known that in higher organisms, genes are not uniformly distributed throughout the genome, but instead tend to cluster into gene-rich regions of the chromosomes.  $^{2,3}$ 

In many cases, however, even this latter strategy is too expensive or laborious. The next level of reduced sequencing requires a specific list of genes of interest (e.g. abiotic stress-related or pathogen-responsive). The task then is to identify the portion of the genome that contains these genes of interest, e.g. by identifying the bacterial artificial chromosome (BAC) clones<sup>a</sup> carrying those genes, and then sequencing solely these BAC clones.

Identification of the BAC clones containing a specific set of genes is called *deconvolution*. More precisely, the goal of BAC–gene deconvolution is to precisely assign each gene (unigene<sup>b</sup>) to one or more BAC clones in the BAC library for that organism. Another important reason to deconvolute BAC–gene relationships is to place BAC clones (and all of the genes that they contain) on the genetic linkage map,<sup>c</sup> if such a map is available. This placement is possible when a gene within a BAC has been placed on the genetic linkage map.

The assignment of genes to BAC clones can be accomplished experimentally by performing hybridization between a characteristic short sequence in the gene, called a *probe*, and the entire BAC library. The gene is then assigned to the set of BAC clones that are positive for that probe. In this paper, we assume that each probe has the property that it will hybridize only to the BAC clones containing the original gene from which it was obtained. In other words, we assume that each probe is a unique signature for each gene (unigene). The uniqueness of each probe can be established with certainty only if we have complete knowledge of the full sequence of the genome of interest, but the problem of designing such probes is well studied.<sup>4,5</sup> Because our assumption establishes a one-to-one correspondence between probes and unigenes, in the context of this paper the terms "probes" and "unigenes" are equivalent and can be used interchangeably.

Figure 1 illustrates the BAC–unigene deconvolution problem. Each chromosome is "covered" by a set of BAC clones. The totality of the BAC clones constitutes the BAC library. A gene, represented by the arrow below the chromosome, can

<sup>&</sup>lt;sup>a</sup>BAC clones are artificial chromosome vectors derived from bacteria used for cloning relatively large DNA fragments, typically in the range of 100,000 nucleotide bases.

<sup>&</sup>lt;sup>b</sup>A unigene is obtained by assembling one or more expressed sequence tags (ESTs). A unigene (if correctly assembled) is a portion of a gene transcript.

<sup>&</sup>lt;sup>c</sup>A genetic linkage map is a linear map of the relative positions of genes along a chromosome, where distances are established by analyzing the frequency at which two gene loci become separated during chromosomal recombination.

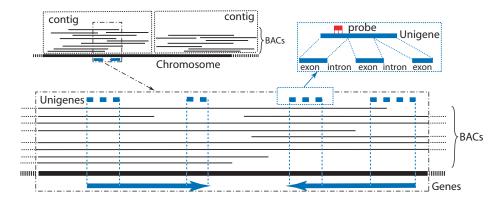


Fig. 1. An illustration of a chromosome, BAC clones, contigs, genes, unigenes, and probes. The goal of deconvolution is to uniquely determine the set of BAC clones that each probe/unigene belongs to.

be covered by one or more unigenes. A typical unigene covers either the 3′ or 5′ end of a gene, or sometimes both, but not the introns. Probes are designed from unigenes trying to avoid splicing sites; otherwise, they would not hybridize to the corresponding BAC, which contains the introns as well.

Due to the large numbers of BAC clones and probes, usually in the order of tens of thousands, it is not feasible to carry out a separate hybridization for each probe/unigene. Group testing<sup>6</sup> is typically used to reduce the total number of hybridizations required. Here, we assume that the probes are grouped into pools<sup>d</sup> and that pools are used to screen the BAC library.

The hybridization experiments are then carried out for each BAC and probe pool pair. The readout of one such experiment is positive if the BAC under consideration happens to contain a gene that matches one or more probes in the pool, and as a consequence the hybridization will take place. In computer science terms, one can think of the hybridization process as a form of approximate string matching between the probe and the BAC.

So far, the steps required for the deconvolution are to (1) design a unique probe for each unigene, (2) group the probes into pools, and (3) screen the BAC library using the pools. The input to the deconvolution problem is the set of readouts of all these hybridizations between the pools of probes and the BAC clones. Clearly, the smaller the size of each pool, the greater the number of experiments needed and the "easier" the deconvolution. Vice versa, if the size of each pool is too large, then too many BAC clones will be positives and the deconvolution may not be achieved at all.

In order to study this trade-off, the notion of decodability needs to be introduced. We say that a particular pooling design is d-decodable if the deconvolution can be achieved in the presence of d or less positives. In this specific context, if all BAC

<sup>&</sup>lt;sup>d</sup>One can pool BAC clones, but this will not change the nature of the problem.

clones happen to hybridize to at most d probes and the pooling is d-decodable, the subset of positive probes can be unambiguously determined from the readouts of the experiments. However, if a BAC hybridizes to more than d probes, it may not be possible to achieve the deconvolution. If the goal is to resolve the BAC-probe/unigene relationships exactly, the pools would have to be designed with a decodability greater than or equal to the maximum number of probes that a BAC might possibly contain.

As will be seen later in the paper, in order for a pool design to have a high decodability, the pools have to be rather small, which in turn can make the number of hybridization experiments prohibitively high. Our objective is to use a pooling design with low decodability (e.g. d=1 or d=2) that is fast and inexpensive, and exploit additional information to achieve deconvolution. More specifically, we require some knowledge of overlap between the BAC clones, as provided by a physical map<sup>e</sup> of the genome of interest.

The rest of the paper is organized as follows. In Sec. 2, we define the problem formally, and we describe three algorithms for solving the deconvolution. The first one uses solely the results from the hybridization, the second exploits the physical map, and the third is a variation of the second when we have a "perfect" physical map. Although in practice it is unrealistic to assume a perfect map, this algorithm will be useful in the simulations to test the limits of our method. We also formalize the deconvolution problem (with physical map) as a new optimization problem, and prove that it is NP-hard. The optimization problem is expressed in the form of an integer linear program, which is then relaxed to a linear program in order to be solved efficiently. To obtain the best integer solutions, several iterations of randomized rounding are applied to the solutions obtained from the linear program. Our randomized algorithm can be proved to achieve a constant approximation ratio.

In Sec. 3, we report experimental results of simulated hybridization data on the rice genome, and of real hybridization data on the genome of barley. The results show that our algorithm is capable of deconvoluting a much higher percentage of the BAC–gene relationships from the hybridization data than the naive basic approach. In particular, if given a high-quality physical map, we can solve almost 100% of the assignments with almost perfect accuracy if the pooling is well designed.

## 2. Methods

As mentioned above, the deconvolution process consists of two major steps. In the first step, we use a low-decodability pooling design, screen the BAC library using these pools, and collect the hybridization data. Since the pooling has low decodability, the data obtained by the first step will deconvolute the BAC-unigene

<sup>&</sup>lt;sup>e</sup>A physical map consists of a linearly ordered set of BAC clones encompassing the chromosomes. Physical maps can be generated by first digesting the BAC clones with restriction enzymes and then detecting overlaps between clones by matching the lengths of the fragments produced by the digestion.

relationships only partially. In the second step, we exploit the physical map information to attempt to resolve the remaining ambiguities.

## 2.1. Problem formulation

Let  $\mathbb{O}$  be the set of all the unique probes obtained from the unigenes, and let  $\mathbb{B}$  be set of all BAC clones. A pool **p** of probes is simply a subset of  $\mathbb{O}$ , that is,  $\mathbf{p} \subset \mathbb{O}$ . The collection of all pools is denoted by  $\mathbb{P}$ . The result of the hybridization of BAC b with pool **p** is captured by the binary function  $h(b, \mathbf{p})$ . We have  $h(b, \mathbf{p}) = 1$  if the readout is positive, and  $h(b, \mathbf{p}) = 0$  otherwise. If we assume no experimental errors,  $h(b, \mathbf{p}) = 1$  if and only if there exists at least one probe from the pool  $\mathbf{p}$  that matches somewhere in BAC b.

Given the values of  $h(b, \mathbf{p})$  for all pairs  $b, \mathbf{p}$ , the deconvolution problem is to establish an assignment between the probes in  $\mathbb{O}$  and the BAC clones in  $\mathbb{B}$ , in a such a way that it satisfies the value of h.

#### 2.2. Basic deconvolution

The basic deconvolution is rather simple. First, we determine for each BAC b the set of probes that it cannot contain, which we denote by  $\overline{\mathbb{Q}_b}$ . This set can be obtained as follows:

$$\overline{\mathbb{O}_b} = \{ o \in \mathbb{O} | \exists \mathbf{p} \in \mathbb{P} \text{ such that } o \in \mathbf{p} \text{ and } h(b, \mathbf{p}) = 0 \}.$$

Next, for each pair  $(b, \mathbf{p})$  of positive hybridization, we construct the pair  $(b, \mathbb{O}_{b,\mathbf{p}})$ where  $\mathbb{O}_{b,\mathbf{p}} = \mathbf{p} - \overline{\mathbb{O}_b}$ . The presence of the pair  $(b,\mathbb{O}_{b,\mathbf{p}})$  means that BAC b has to contain at least one probe from the set  $\mathbb{O}_{b,\mathbf{p}}$ . The output from this first step is a list of such pairs, which we denote with the symbol  $\Omega$ . For any pair  $(b, \mathbb{Q}_{b, \mathbf{p}}) \in \Omega$  such that  $|\mathbb{O}_{b,\mathbf{p}}|=1$ , the relationship between BAC b and the only probe  $o\in\mathbb{O}_{b,\mathbf{p}}$  is exact, i.e. b must contain o (or, alternatively, o is assigned to b). We call exact pairs those pairs in  $\Omega$  for which  $|\mathbb{O}_{b,\mathbf{p}}|=1$ . By definition, exact pairs can be resolved uniquely.

A straightforward implementation of the above algorithm is not so efficient. This is because  $\overline{\mathbb{O}_b}$  is rather large, since a BAC typically hybridizes to only a few pools. In our implementation, we construct the complement of  $\overline{\mathbb{O}_b}$  for every BAC b. The details of our implementation are not shown here.

Since the decodability of the pool design is much lower than the number of positives that a BAC may contain, we expect the proportion of exact pairs to be rather small. In practice, a large majority of the pairs in  $\Omega$  will be nonexact. For these latter pairs, the relationships between BAC clones and probes can be solved only by employing additional information. Next, we present an algorithm that resolves the nonexact pairs using a physical map which may contain errors. Then, we present an algorithm for the case where a high-quality or near-perfect physical map is available.

## 2.3. Deconvolution using an imperfect physical map

For the purposes of deconvolution, the essential information on the physical map is represented by the overlaps between BAC clones. We will show how knowledge of the overlap between BAC clones can help to resolve ambiguous (nonexact) BAC–probe relationships. The following two observations are the cornerstones of our algorithms.

The first observation is that if BAC  $b_1$  has a large overlap with BAC  $b_2$ , and at the same time probe o belongs to BAC  $b_2$ , then probe o will belong to BAC  $b_1$  with high probability. The second observation is that since probes are carefully designed to be unique for a specific gene (unigene), the probability that they will match/hybridize in some location other than the location of the gene from which they were designed is very low. Therefore, if probe o belongs to BAC  $b_1$ , and BAC  $b_2$  does not overlap BAC  $b_1$ , then o will belong to BAC  $b_2$  with very low probability.

In this section, we assume that we are given a physical map which may potentially contain errors. Such a map could have been obtained, for example, by running  $FPC^7$  software on some restriction fingerprinting data. The output of FPC is an assembly of the BAC clones into disjoint sets, called *contigs*. If two BAC clones belong to the same contig, they are very likely to overlap with each other. On the other hand, if two BAC clones are from two different contigs, they are very unlikely to overlap. Formally, each contig is a subset of  $\mathbb{B}$ . Let  $\mathbb{C}$  denote the collection of contigs. The set  $\mathbb{C}$  is a partition of  $\mathbb{B}$ . Since probes are designed to hybridize only to one location throughout the genome, we expect that each of them will only belong to one contig.

The list of pairs in  $\Omega$  can be interpreted as a list of constraints. A pair  $(b, \mathbb{O}_{b,\mathbf{p}}) \in \Omega$  is satisfied if there exists a probe  $o \in \mathbb{O}_{b,\mathbf{p}}$  and o is assigned to BAC b. Ideally, we would like to compute a BAC-probe assignment such that each probe is assigned to a set of BAC clones belonging to the same contig and all the constraints in  $\Omega$  are satisfied. Due to the fact that the physical map is imperfect and that some of the probes may not match anywhere f or match multiple locations f in the genome, we may not able to satisfy all constraints. Therefore, a reasonable objective is to assign probes to BAC clones so that the number of satisfied constraints is maximized, subject to the restriction that each probe may be only assigned to one contig.

We have now turned the deconvolution problem into an optimization problem, which is going to be tackled in two phases. In phase I, we will assign probes to contigs (not to BAC clones). The list of BAC constraints  $\Omega$  is transformed to a new list of contig constraints  $\Omega'$  of the same size, as follows. For each constraint  $(b, \mathbb{O}_{b,\mathbf{p}}) \in \Omega$ , we create the contig constraint  $(\mathbf{c}, \mathbb{O}_{b,\mathbf{p}})$  where  $\mathbf{c}$  is the contig to which b belongs. A contig constraint  $(\mathbf{c}, \mathbb{O}_{b,\mathbf{p}})$  is satisfied if probe  $o \in \mathbb{O}_{b,\mathbf{p}}$  and o is assigned to contig  $\mathbf{c}$ . As said, the goal is to maximize the number of satisfied

<sup>&</sup>lt;sup>f</sup>This can happen, for example, if the probe happens to cross a splicing site.

<sup>&</sup>lt;sup>g</sup>In practice, it is impossible to guarantee the uniqueness of probes, unless one knows the whole sequence of the genome and the hybridization is modeled perfectly *in silico*.

constraints in  $\Omega'$  by assigning each probe to at most one contig. If a constraint in  $\Omega'$  appears in multiple copies, that constraint will contribute its multiplicity to the objective function when satisfied. In phase II, probes will be assigned to BAC clones. Let o be a probe in  $\mathbb O$  and assume that o was assigned to contig  $\mathbf c \in \mathbb C$  in phase I. In phase II, o is assigned to the following set of BAC clones:

$$\{b \in \mathbf{c} | \exists (b, \mathbb{O}_{b, \mathbf{p}}) \in \Omega \text{ such that } o \in \mathbb{O}_{b, \mathbf{p}} \}.$$
 (1)

It can be easily verified that if the assignment of probes to contigs in phase I is optimal (i.e. it satisfies the maximum number of constraints from  $\Omega'$ ), the final assignment of probes to BAC clones using set (1) is also optimal (i.e. it satisfies the maximum number of constraints from  $\Omega$ ).

Since the final assignment can be easily obtained from an optimal solution to phase I, the rest of this section will be focused on solving the optimization problem in phase I. First, we present a formal description of the problem:

MAXIMUM CONSTRAINT SATISFYING PROBE—CONTIG ASSIGNMENT (MCSPCA) Instance: A set of probes  $\mathbb{O}$ , a set of contigs  $\mathbb{C}$ , and a list of constraints  $\Omega'$ , where each item of  $\Omega'$  has the form  $(\mathbf{c}, \mathbb{O}_{b,\mathbf{p}})$ ,  $\mathbf{c} \in \mathbb{C}$  and  $\mathbb{O}_{b,\mathbf{p}} \subseteq \mathbb{O}$ .

Objective: Assign each probe to at most one contig in  $\mathbb{C}$  such that the number of satisfied constraints in  $\Omega'$  is maximized. A constraint  $(\mathbf{c}, \mathbb{O}_{b,\mathbf{p}})$  is satisfied if one or more of the probes from  $\mathbb{O}_{b,\mathbf{p}}$  is assigned to  $\mathbf{c}$ .

Unfortunately, but not surprisingly, the MCSPCA optimization problem is NP-complete. This can be proved by a reduction from the 3SAT problem.<sup>8</sup>

**Theorem 1.** The MCSPCA problem is NP-hard.

**Proof.** Let us define a language problem L, which corresponds to a special case of the above optimization problem as follows:

 $L = \{(\mathbb{O}, \mathbb{C}, \Omega') | \text{ there exists a many-to-one mapping from } \mathbb{O} \text{ to } \mathbb{C}$  such that all constraints in  $\Omega'$  are satisfied $\}$ ,

where  $\mathbb{O}$ ,  $\mathbb{C}$ , and  $\Omega'$  are defined in the original optimization problem above. We will prove that L is NP-complete by a reduction from 3SAT. As a result, the MCSPCA optimization problem is also NP-complete.

Let  $\varphi = (V, S)$  be an instance of 3SAT, where  $V = \{v_1, v_2, \dots, v_n\}$  is the set of variables and  $S = \{s_1, s_2, \dots, s_k\}$  is the set of clauses of  $\varphi$ . We construct an instance  $\xi = (\mathbb{O}, \mathbb{C}, \Omega')$  of L, with the property that  $\xi \in L$  if and only if  $\varphi$  is satisfiable. The construction is as follows:  $\mathbb{O} = \{v_1^t, v_1^f, v_2^t, v_2^f, \dots, v_n^t, v_n^f\}$ , where  $v_i^t$  and  $v_i^f$  correspond to the "true" and "false" assignments to variable  $v_i \in V$ , respectively. We set  $\mathbb{C} = \{c, v_1, v_2, \dots, v_n\}$ ; and  $\Omega'$  consists of two parts, namely,  $\Omega'_1$  and  $\Omega'_2$ .  $\Omega'_1$  is used to ensure the satisfiability of all the clauses in S; and  $\Omega'_2$  is used to ensure that either  $v_i^t$  or  $v_i^f$  is used to satisfy the constraints, but not both

of them. We set

- $\Omega'_1 = \{(c, \{s_1^1, s_1^2, s_1^3\}), (c, \{s_2^1, s_2^2, s_2^3\}), \dots, (c, \{s_k^1, s_k^2, s_k^3\})\}$ , where  $(s_i^1, s_i^2, s_i^3)$  are the three literals corresponding to clause  $s_i \in S$ . For example, if  $s_1 = (v_1 \cup \overline{v_2} \cup v_3)$ , then the constraint  $(c, \{v_1^t, v_2^f, v_3^t\})$  is added to  $\Omega'_1$ .
- $\Omega'_2 = \{(v_1, \{v_1^t, v_1^f\}), (v_2, \{v_2^t, v_2^f\}), \dots, (v_n, \{v_n^t, v_n^f\})\}.$

It can be verified that  $\xi \in L$  if and only if  $\varphi$  is satisfiable.

# 2.3.1. Solving the MCSPCA problem via integer programming

The MCSPCA optimization problem can be solved with integer linear programming (ILP) as follows. Let  $X_{o,\mathbf{c}}$  be the variable associated with the possible assignment of probe o to contig  $\mathbf{c}$ , which is set to 1 if o is assigned to  $\mathbf{c}$  and set to 0 otherwise. Let  $Y_q$  be a variable corresponding to the constraint  $q \in \Omega'$ , which is set to 1 if q is satisfied and set to 0 otherwise. The following integer program encodes the MCSPCA problem:

$$\begin{array}{ll} \text{Maximize} & \displaystyle \sum_{q \in \Omega'} Y_q \\ \\ \text{Subject to} & \displaystyle \sum_{\mathbf{c} \in \mathbb{C}} X_{o, \mathbf{c}} \leq 1 & \forall o \in \mathbb{O} \\ \\ & \displaystyle Y_q \leq 1 & \forall q \in \Omega' \\ & \displaystyle Y_{q = (\mathbf{c}, S)} \leq \sum_{o \in S} X_{o, \mathbf{c}} & \forall q \in \Omega' \\ & \displaystyle X_{o, \mathbf{c}} \in \{0, 1\} & \forall o \in \mathbb{O}, \mathbf{c} \in \mathbb{C} \\ & \displaystyle Y_q \in \{0, 1\} & \forall q \in \Omega'. \end{array}$$

The first constraint ensures that each probe can be assigned to at most one contig, whereas the third constraint makes sure that the constraint  $q = (\mathbf{c}, S) \in \Omega'$  is satisfied iff one or more probes from S is assigned to  $\mathbf{c}$ .

The integer program above cannot be solved optimally for real-world instances because solving integer programs is very time-consuming, and in the worst case takes exponential time. Faster and approximate algorithms must be obtained. Below, we present one such fast approximate algorithm based on relaxation and randomized rounding.

### 2.3.2. Relaxation and randomized rounding

The integer linear program is first relaxed to the corresponding linear program (LP) by turning all  $\{0,1\}$  constraints into [0,1]. Then, the linear program can be efficiently solved optimally. Let  $\{X_{o,\mathbf{c}}^*|\forall o\in\mathbb{O},\mathbf{c}\in\mathbb{C}\}$  and  $\{Y_q^*|\forall q\in\Omega'\}$  be the optimal solutions to the linear program. In general,  $X_{o,\mathbf{c}}^*$  and  $Y_q^*$  are fractional values between 0 and 1.  $X_{o,\mathbf{c}}^*$  is to be interpreted as the probability of assigning probe o to contig  $\mathbf{c}$ . We apply the standard randomized rounding technique to convert the fractional solutions into an integral solution as follows. For each probe

o, let  $C_o = \{\mathbf{c} \mid \mathbf{c} \in \mathbb{C}, X_{o,\mathbf{c}}^* > 0\}$ . If  $\sum_{\mathbf{c} \in C_o} X_{o,\mathbf{c}}^* = 1$ , randomly assign o to one of the contigs in  $C_o$  according to the associated probability  $X_{o,\mathbf{c}}^*$ . If  $\sum_{\mathbf{c} \in C_o} X_{o,\mathbf{c}}^* < 1$ , randomly assign o to one of the contigs in  $C_o$  according to the associated probability  $X_{o,\mathbf{c}}^*$ , or to none of the contigs with probability  $1 - \sum_{\mathbf{c} \in C_o} X_{o,\mathbf{c}}^*$ . The output from this rounding step is an assignment of each probe to at most one contig, as required. This rounding procedure can be applied multiple times. Among the assignments produced by each individual rounding step, the one that satisfies the maximum number of constraints will be taken as the final solution. The following theorem shows that the randomized rounding step achieves a constant approximation ratio.

**Theorem 2.** The randomized MCSPCA algorithm achieves approximation ratio  $(1 - e^{-1})$ .

**Proof.** Let us still use  $\{X_{o,\mathbf{c}}^* \mid \forall o \in \mathbb{O}, \mathbf{c} \in \mathbb{C}\}$  and  $\{Y_q^* \mid \forall q \in \Omega'\}$  to denote the optimal solutions obtained by solving the linear program. Let  $OPT_f$  be the optimal value of the objective function of the linear program, that is,  $OPT_f = \sum_{q \in \Omega'} Y_q^*$ . Let  $I_q$  be an indicator random variable, which is set to 1 if the constraint q is satisfied under our randomized rounding step and to 0 otherwise. Let W denote the total number of satisfied constraints after the rounding step. Clearly,  $W = \sum_{q \in \Omega'} I_q$ , and  $E(W) = \sum_{q \in \Omega'} Prob(I_q = 1)$ . Consider the following two cases:

(1)  $Y_q^* = 1$ . Let q be of the form  $(\mathbf{c}, S)$ , where  $\mathbf{c} \in \mathbb{C}$  and  $S \subseteq \mathbb{O}$ . In this case,  $\sum_{o \in S} X_{o, \mathbf{c}}^* \ge 1$ .

$$Prob(I_{q} = 1) = 1 - Prob(I_{q} = 0)$$

$$= 1 - \prod_{o \in S} (1 - X_{o, \mathbf{c}}^{*})$$

$$> 1 - e^{-\sum_{o \in S} X_{o, \mathbf{c}}^{*}}$$

$$> 1 - e^{-1}.$$

So,  $Prob(I_q = 1)/Y_q^* > 1 - e^{-1}$ .

(2)  $Y_q^* < 1$ . Let q be of the form  $(\mathbf{c}, S)$ , where  $\mathbf{c} \in \mathbb{C}$  and  $S \subseteq \mathbb{O}$ . In this case,  $Y_q^* = \sum_{o \in S} X_{o, \mathbf{c}}^*$ .

$$Prob(I_{q} = 1) = 1 - Prob(I_{q} = 0)$$

$$= 1 - \prod_{o \in S} (1 - X_{o, \mathbf{c}}^{*})$$

$$> 1 - e^{-\sum_{o \in S} X_{o, \mathbf{c}}^{*}}$$

$$= 1 - e^{-Y_{q}^{*}}.$$

So,  $Prob(I_q = 1)/Y_q^* > \min_{0 \le y \le 1} (1 - e^{-y})/y = 1 - e^{-1}$ .

Therefore, to sum up,  $E(W) \ge (1 - e^{-1})OPT_f$ .

The algorithm can be derandomized via the method of conditional expectation to achieve a deterministic performance guarantee. The derandomization step follows the procedure in Vazirani. We observe that the approximation algorithm we

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Algorithm MCSPCA(\mathbb{O}, \mathbb{C}, \mathbb{B}, \Omega)
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- 0. Convert  $\Omega$  to  $\Omega'$ .
- 1. Generate the integer program (2) from  $(\mathbb{O}, \mathbb{C}, \Omega')$ .
- 2. Solve the LP relaxation of the ILP in step 1, and obtain the optimal fractional solutions  $\{X_{o,c}^*\}$  and  $\{Y_q^*\}$ .
- 3. Apply K steps of randomized rounding and save the best solution: For each  $o \in \mathbb{O}$ , do

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C_o = \{ \mathbf{c} \mid \mathbf{c} \in \mathbb{C}, X_{o,\mathbf{c}}^* > 0 \};
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Assign o to  $\mathbf{c} \in C_o$  with probability  $X_{o,\mathbf{c}}^*$  or to none of the contigs with probability  $1 - \sum_{\mathbf{c} \in C_o} X_{o,\mathbf{c}}^*$ .

4. Further assign probes to BAC clones:

If o is assigned to **c** in step 3, **then** assign o to the set of BAC clones  $\{b \in \mathbf{c} | \exists (b, \mathbb{O}_{b,\mathbf{p}}) \in \Omega \text{ s.t. } o \in \mathbb{O}_{b,\mathbf{p}} \}.$ 

Fig. 2. Sketch of the two-phase deconvolution algorithm that exploits an imperfect physical map.

propose here is similar to the one for MAX-SAT.<sup>10,11</sup> To summarize, a sketch of the MCSPCA algorithm is presented in Fig. 2.

# 2.4. Deconvolution using a perfect physical map

As said, although it is not realistic to assume to have a perfect or near-perfect physical map, this variation of the problem allows us to establish the limits of how many assignments we can correctly deconvolute from the hybridization data. This is particularly useful for simulations, to ensure that our algorithm can achieve good results if the input physical map is of good quality.

If we are given a perfect (or near-perfect) physical map, the problem can be tackled from the "opposite" direction. Instead of trying to take advantage of the grouping of BAC clones into disjoint contigs, we partition each BAC into several pieces. We preprocess the physical map as follows. We align the BAC clones along the chromosome according to their relative positions on the physical map. Then, starting from the 5' end, we cut the chromosome at each location where a BAC either starts or ends. This process breaks the genome into at most 2n fragments, where n is the total number of BAC clones. Each fragment is covered by one or more BAC clones, and some fragments may be covered by exactly the same set of BAC clones. In the latter case, only one fragment is kept while the others are removed. At the end of this preprocessing phase, a set of fragments is produced where each fragment is covered by a distinct set of overlapping BAC clones. Let us denote the final set of fragments as  $\mathbb{F}$ . Given a fragment  $f \in \mathbb{F}$  and a BAC  $b \in \mathbb{B}$ , we use  $\mathbb{B}Fun(f)$  to denote the set of BAC clones that f is covered by, and use  $\mathcal{F}(b)$  to denote the set of fragments that b covers.

For the same reasons mentioned above, we expect that each probe will match its intended place in the genome and nowhere else. Our goal is to assign each probe to one fragment while at the same time maximize the number of satisfied constraints in  $\Omega$ . A constraint  $(b, \mathbb{O}_{b,\mathbf{p}}) \in \Omega$  is satisfied if one or more probes from  $\mathbb{O}_{b,\mathbf{p}}$  is assigned to any of the fragments in the set  $\mathcal{F}(b)$ . Given an assignment between probes and fragments, the probe-BAC assignment can be easily obtained. Below is a formal statement of our new optimization problem.

Maximum Constraint Satisfying Probe–Fragment Assignment (MCSPFA) Instance: A set of fragments  $\mathbb{F}$ , a set of probes  $\mathbb{O}$ , a set of BAC clones  $\mathbb{B}$ , and a list of constraints  $\Omega = \{(b, \mathbb{O}_{b, \mathbf{p}}) | b \in \mathbb{B}, \mathbb{O}_{b, \mathbf{p}} \subset \mathbb{O}\}.$ 

Objective: Assign each probe in  $\mathbb{O}$  to at most one fragment in  $\mathbb{F}$ , such that the number of satisfied constraints in  $\Omega$  is maximized.

The MCSPFA problem is also NP-hard, since it is a special case of MCSPCA when all BAC clones in  $\mathbb{B}$  are disjoint.

## 2.4.1. Solving the MCSPFA problem via integer programming

A variant of the integer program that we presented for MCSPCA can also solve this problem optimally. Let  $X_{o,f}$  be a variable associated with the possible assignment of probe o to fragment f, which is set to 1 if o is assigned to f and to 0 otherwise. Let  $Y_q$  be defined in the same way as the previous integer program. The integer linear program for MCSPFA is as follows:

$$\begin{split} \text{Maximize} & & \sum_{q \in C} Y_q \\ \text{Subject to} & & \sum_{f \in \mathbb{F}} X_{o,f} \leq 1 \\ & & Y_q \leq 1 \\ & & Y_{q=(b,S)} \leq \sum_{o \in S} \sum_{f \in \mathcal{F}(b)} X_{o,f} & \forall q \in \Omega \\ & & X_{o,f} \in \{0,1\} \\ & & Y_q \in \{0,1\} \\ \end{split}$$

The major difference between ILP (3) and ILP (2) is in the third constraint. The third constraint in ILP (3) translates the fact that a constraint  $(b, S) \in \Omega$  is satisfied if any probe in S is assigned to any fragment in  $\mathcal{F}(b)$ .

#### 2.4.2. Relaxation, rounding, and analysis

Following the same strategy used in the MCSPCA problem, the ILP is relaxed to its corresponding LP, and then the LP can be solved optimally. Let  $\{X_{o,f}^* \mid \forall o \in \mathbb{O}, f \in \mathbb{$  $\mathbb{F}$  and  $\{Y_q^* \mid \forall q \in \Omega'\}$  denote the optimal solutions to the LP. The fractional solution will be rounded to an integer solution by interpreting  $X_{o,f}^*$  as the probability of assigning probe o to fragment f.

Let  $OPT_f$  be the optimal value of the objective function in the LP, that is,  $OPT_f = \sum_{q \in \Omega} Y_q^*$ . Let  $I_q$  be the indicator random variable, which is 1 if the constraint q is satisfied under the above randomized rounding step and 0 otherwise. Let W denote the total number of satisfied constraints after the rounding step. Clearly,  $W = \sum_{q \in \Omega} I_q$ , and  $E(W) = \sum_{q \in \Omega} Prob(I_q = 1)$ . In the following, we prove that  $E(W) \geq (1 - e^{-1})OPT_f$ . This is formally stated as the following theorem:

**Theorem 3.** The randomized MCSPFA algorithm achieves an approximation ratio  $(1 - e^{-1})$ .

**Proof.** As we did in the proof for Theorem 2, in order to show  $E(W) \geq (1 - e^{-1})OPT_f$ , it is sufficient to show that  $Prob(I_q = 1)/Y_q^* > 1 - e^{-1} \ \forall q \in \Omega$ . We consider the following two cases:

(1)  $Y_q^* = 1$ . Let q be of the form (b, S), where  $b \in \mathbb{B}$  and  $S \subseteq \mathbb{O}$ . In this case,  $\sum_{o \in S} \sum_{f \in \mathcal{F}(b)} X_{o,f}^* \geq 1$ .

$$Prob(I_{q} = 1) = 1 - Prob(I_{q} = 0)$$

$$= 1 - \prod_{o \in S} \left( 1 - \sum_{f \in \mathcal{F}(b)} X_{o,f}^{*} \right)$$

$$> 1 - e^{-\sum_{o \in S} \sum_{f \in \mathcal{F}(b)} X_{o,f}^{*}}$$

$$\geq 1 - e^{-1}.$$

So,  $Prob(I_q = 1)/Y_q^* > 1 - e^{-1}$ .

(2)  $Y_q^* < 1$ . Let q be of the form (b, S), where  $b \in \mathbb{B}$  and  $S \subseteq \mathbb{O}$ . In this case,  $Y_q^* = \sum_{o \in S} \sum_{f \in \mathcal{F}(b)} X_{o,f}^*$ .

$$\begin{aligned} Prob(I_{q} = 1) &= 1 - Prob(I_{q} = 0) \\ &= 1 - \prod_{o \in S} \left( 1 - \sum_{f \in \mathcal{F}(b)} X_{o,f}^{*} \right) \\ &> 1 - e^{-\sum_{o \in S} \sum_{f \in \mathcal{F}(b)} X_{o,f}^{*}} \\ &= 1 - e^{-Y_{q}^{*}}. \end{aligned}$$

So,  $Prob(I_q = 1)/Y_q^* > \min_{0 \le y \le 1} (1 - e^{-y})/y = 1 - e^{-1}$ .

Therefore, it follows that  $E(W) \ge (1 - e^{-1})OPT_f$ .

The MCSPFA algorithm can also be derandomized via the method of conditional expectation to achieve a deterministic performance guarantee. The pseudocode for our algorithm is presented in Fig. 3.

# Algorithm $MCSPFA(\mathbb{O}, \mathbb{F}, \mathbb{B}, \Omega)$

- 1. Generate the integer program (3) from  $(\mathbb{O}, \mathbb{F}, \Omega)$ .
- 2. Solve the LP relaxation of the ILP in step 1, and obtain the optimal fractional solutions  $\{X_{o,f}^*\}$  and  $\{Y_a^*\}$ .
- 3. Apply K steps of randomized rounding and save the best solution:

For each  $o \in \mathbb{O}$ , do

$$F_o = \{ f \mid f \in \mathbb{F}, X_{o,f}^* > 0 \};$$

Assign o to  $f \in F_o$  with probability  $X_{o,f}^*$  or to none of the fragments with probability  $1 - \sum_{f \in F_o} X_{o,f}^*$ . 4. Further assign probes to BAC clones:

If o is assigned to f in step 3, then assign o to all of the BAC clones in  $\mathcal{F}(b)$ .

Fig. 3. Sketch of the two-phase deconvolution algorithm that exploits a perfect physical map.

### 3. Experimental Results

In order to evaluate the performance of our algorithms, we applied them to two datasets. The first one is partially simulated data on the rice genome, while the second one is real-world data from hybridizations carried out on the barley genome (details to be described elsewhere). Before delving into the experimental setup, we give a short description of the pooling design, which is relevant to the discussion.

### 3.1. Pooling design

Pooling design (or group testing) is a well-studied problem in the scientific literature (see Du and  $Hwang^6$  and references therein). Traditionally, biologists have used the rather rudimentary two-dimensional (2D) or three-dimensional (3D) grid design. There are, however, more sophisticated pooling strategies. 12-14 To the best of our knowledge, the shifted transversal design (STD)<sup>14</sup> is among the best choices due to its capability to handle multiple positives, its flexibility, and its efficiency. STD pools are constructed in layers with each layer consisting of P pools, where P is a prime number. Each layer constitutes a partition of the probes; and the larger the number of layers, the higher the decodability of the pooling. More specifically, let  $\Gamma$  be the smallest integer such that  $P^{\Gamma+1}$  is greater than or equal to the number of probes to be pooled, and let L be the number of layers. Then, the decodability of the pool set is equal to  $|(L-1)/\Gamma|$ . In order to increase the decodability by one, an additional  $P\Gamma$  pools are needed. By a simple calculation, one can realize that the number of pools required to provide sufficient information for deconvolution (e.g. to be at least 10-decodable) for a real-world problem assuming 50,000 BAC clones and 50,000 unigenes is prohibitively high.

## 3.2. Experimental results on the rice genome

The rice "virtual" BAC library used here is a subset of the Nipponbare BAC library, whose BAC end sequences are hosted at the Arizona Genomic Institute (AGI). The fingerprinting data for this library were also obtained from the AGI. Our rice virtual library contains the subset of BAC clones in the original library whose location on the rice genome (*Oryza sativa*) can be uniquely identified and for which restriction fingerprinting data were available. The location of the BAC clones was determined by BLASTing the BAC end sequences against the rice genome.

Since our rice virtual BAC library is based on real fingerprinting data (agarose gel), we expect the overlapping structure of the rice BAC clones in the physical map to be an accurate representation of what would happen in other organisms. Also, since we know the actual coordinates of the BAC clones on the rice genome, we can produce a perfect physical map and test the maximum amount of the deconvolution that can be extracted from the hybridization data.

For the purposes of this simulation, we restricted our attention to chromosome 1 of rice, which includes 2,629 BAC clones. This set of BAC clones provides a  $8.59\times$  coverage of chromosome 1. We created a physical map of that chromosome by running FPC<sup>7</sup> on the fingerprinting data with the cutoff parameter set to 1e-15 (all other parameters were left to default). FPC assembled the BAC clones into 347 contigs and 416 singletons. Not including the singletons, each contig contains on average about 6.4 BAC clones. Given that the fingerprinting data are noisy, the physical map assembled by FPC cannot be expected to be perfect. It is also well known that the order of the BAC clones within a contig is generally not reliable. <sup>15</sup>

We then obtained rice unigenes from the National Center for Biotechnology Information (NCBI) (build #65) with the objective of designing the probes. First, we had to establish the subset of these unigenes that belong to chromosome 1. We BLASTed the unigenes against the rice genome, and we selected a subset of 2,301 unigenes for which we had high confidence to be located on chromosome 1. Then, we computed unique probes using OLIGOSPAWN.<sup>4,5</sup> This tool produces 36-nucleotide-long probes, each of which matches exactly the unigene it represents and at the same time does not match (even approximately) to any other unigene in the dataset.

OLIGOSPAWN successfully produced unique probes for 2,002 unigenes (out of 2,301). The remaining unigenes were not represented by probes because no unique 36-mers could be found. This set of 2,002 probes is named probe set 1. Some of the probes in probe set 1, however, did not match anywhere in the genome. This will occur if the probe chosen happens to cross a splicing site or when the unigene from which it was selected was misassembled. In probe set 1, 330 probes did not match anywhere on rice chromosome 1, while the remaining 1,672 probes matched exactly once in rice chromosome 1. This latter set constitutes our probe set 2, which is a "cleaner" version of probe set 1. We observe that in order to clean the probe set, one has to have access to the whole genome, which is somewhat unrealistic in practice. Each BAC contains on average 5.8 probes and at most 20 probes.

The probes were hybridized in silico to the BAC clones using the following criterion: a 36-nucleotide probe hybridizes a BAC if they share a common (exact) substring of 30 nucleotides or more. Observe that the hybridization table is the only synthetic data in this dataset.

The next step was to pool the probes for group testing. We followed the STD pooling strategy<sup>14</sup> and designed four sets of pools, for different choices of the pooling parameters P and L. Recall that in STD, the number of pools is P \* L. Pool set 1 is 1-decodable, obtained by choosing P=13 and L=3. Pool set 2 uses two extra layers (P=13, L=5), which increased the decodability by 1. For pool set 3, we chose P = 47 and L = 2; pool set 3 is also 1-decodable, but since each pool contains a smaller number of probes, it will deconvolute the BAC-probe relationships better than pool set 1. Pool set 4 is constructed from pool set 3 by adding an additional layer (P = 47, L = 3); as a consequence, pool set 4 is 2-decodable. The four pooling designs were applied to probe set 1 and probe set 2. In total, we constructed eight sets of pools.

The hybridization tables h between pools and BAC clones were formed for the eight sets of pools. Then, the basic deconvolution step (described in Sec. 2.2) was carried out. This step produced a list of constraints, some of which were exact pairs and could deconvolute immediately.

The set of BAC clones, the set of probes, the list of constraints from the previous step, and the physical map produced by FPC were then fed into MCSPCA. Our ILP-based algorithm produced a set of BAC-probe assignments, which were then merged with the exact pairs obtained by the basic deconvolution to produce the final assignment. Similarly, the set of BAC clones, the set of probes, the list of constraints from the basic deconvolution, and the perfect physical map were fed into MCSPFA. The assignment obtained by MCSPFA was also merged with the exact pairs to produce the final assignment.

For both algorithms, we used the GNU Linear Programming Kit (GLPK) to solve the linear programs. The size of the linear programs is quite large. The number of variables ranged from 47,820 to 165,972, and the number of constraints ranged from 29,412 to 60,475.

To evaluate the accuracy of our algorithms, we employed two performance metrics: recall and precision. Recall is defined as the number of correct assignments made by our algorithm divided by the total number of true assignments. Precision is defined as the number of correct assignments made by our algorithm divided by the total number of assignments our algorithm made. Tables 1 and 2 summarize the assignment accuracy of our algorithms. "Basic recall" is the recall of the basic deconvolution step (precision is not reported because it is always 100%).

A few observations are in order. First, note that 2-decodable pooling designs achieve a much better performance than 1-decodable pooling. Second, probe set 2 provides better-quality data and, as a consequence, improves the deconvolution. However, if we stick with the more realistic probe set 1 and noisy physical map, our algorithm still achieves 91% recall and 94% precision for the pooling P=47, L=3.

Table 1. Assignment accuracy of MCSPCA	(with imperfect physical map) and MCSPF.	A (with
perfect physical map) on probe set 1.		

		# true	Basic		MCSPCA		MCSPFA		
Pooling	# pools	assigns	recall	Recall	Precision	Time <sup>a</sup>	Recall	Precision	Timea
$ \begin{cases} P = 13 \\ L = 3 \end{cases} $	39	14742	0.0103	0.199	0.2647	56	0.4857	0.4227	29
$ \begin{cases} P = 13 \\ L = 5 \end{cases} $	65	14742	0.2726	0.618	0.7668	41	0.9708	0.8511	409
$ \begin{cases} P = 47 \\ L = 2 \end{cases} $	94	14742	0.0173	0.4005	0.5236	9	0.8856	0.7626	83
$ \begin{cases} P = 47 \\ L = 3 \end{cases} $	141	14742	0.763	0.9069	0.9446	2	0.9991	0.9798	<1

<sup>&</sup>lt;sup>a</sup>The time reported is the running time in minutes for GLPK to solve the linear program on a 3 GHz Pentium machine with 3 GB memory. The running time for the randomized rounding step is negligible.

Table 2. Assignment accuracy of MCSPCA (with imperfect physical map) and MCSPFA (with perfect physical map) on probe set 2.

		# true	Basic	MCSPCA			MCSPFA			
Pooling	# pools	assigns	recall	Recall	Precision	Timea	Recall	Precision	Timea	
$ \left\{ \begin{array}{l} P = 13 \\ L = 3 \end{array} \right\} $	39	14742	0.0121	0.2163	0.3182	26	0.625	0.6214	28	
$\left\{ \begin{array}{l} P = 13 \\ L = 5 \end{array} \right\}$	65	14742	0.3111	0.6488	0.8314	26	0.9984	0.9964	149	
$\left\{ \begin{array}{l} P = 47 \\ L = 2 \end{array} \right\}$	94	14742	0.0298	0.4348	0.6009	5	0.9971	0.9962	24	
$\left\{ \begin{array}{l} P = 47 \\ L = 3 \end{array} \right\}$	141	14742	0.8182	0.9285	0.9767	<1	0.9995	0.9997	<1	

<sup>&</sup>lt;sup>a</sup>The time reported is the running time in minutes for GLPK to solve the linear program on a 3 GHz Pentium machine with 3 GB memory. The running time for the randomized rounding step is negligible.

Even more impressive is the amount of additional deconvolution achieved for the other 2-decodable pooling when compared to the basic deconvolution. For example, for P=13, L=5, the pooling is composed by only 65 pools, and thereby the basic deconvolution achieves just 27% recall; our algorithm, however, achieves 62% recall with 77% precision. The results for the perfect map show that our algorithm could potentially deconvolute all BAC-probe pairs with almost 100% precision (if the pooling is "powerful" enough).

Finally, in order to show the effectiveness of our randomized rounding scheme, Tables 3 and 4 report the total number of constraints, the optimal value  $OPT_f$  of the LP, and the number W of satisfied constraints. Note that the rounding scheme does not significantly affect the value of the objective function (see ratio  $OPT_f/W$ ).

		MCSPCA			MCSPFA		
Pooling	# constraints	$OPT_f$	W	$OPT_f/W$	$OPT_f$	W	$OPT_f/W$
P = 13, L = 3	35071	28683	22615	0.7884	35033	30562	0.8724
P = 13, L = 5	58472	45220	41462	0.9169	58425	58277	0.9975
P = 47, L = 2	27591	21472	18633	0.8678	27567	26524	0.9622
P = 47, L = 3	41509	29458	29378	0.9973	41467	41467	1

Table 3. Performance of the randomized rounding scheme on probe set 1.

Table 4. Performance of the randomized rounding scheme on probe set 2.

		MCSPCA			MCSPFA		
Pooling	# constraints	$OPT_f$	W	$OPT_f/W$	$OPT_f$	W	$OPT_f/W$
P = 13, L = 3	35102	27161	21567	0.7940	35089	31183	0.8887
P = 13, L = 5	58210	42795	39934	0.9331	58179	58179	1
P = 47, L = 2	27739	20127	17990	0.8938	27711	27711	1
P = 47, L = 3	41378	28567	28532	0.9988	41378	41338	0.9990

## 3.3. Experimental results on the barley genome

The second dataset is related to the barley (Hordeum vulgare) project in progress (details to be described elsewhere). The Barley BAC library used is a Morex library covering 6.3 genome equivalents. 6 Selected BAC clones from the BAC library were fingerprinted using a technique that employs four different restriction enzymes, called high-information-content fingerprinting (performed by Ming Cheng Luo, University of California, Davis, CA). The physical map was constructed using FPC. The total number of BAC clones that were successfully fingerprinted and that were present in the physical map is 43,094. Among the set of BAC clones present in the physical map, about 20 have been fully sequenced; they will be used for validation of our algorithm. The Barley unigenes were obtained by assembling the ESTs downloaded from the NCBI EST database. The unigene assembly contains in total 26,743 contigs and 27,121 singletons.

About a dozen research groups around the world contributed hybridization data. Each group designed probes for certain genes of interest and performed the hybridization experiments. Since those efforts were not centrally coordinated, the probe design and the pool design were completely ad hoc. The length of probe ranges from 36 nucleotides to a few hundred bases. The number of unigenes that each pool represents also ranges from one to a few hundred. We collected the data and transformed it into a list of constraints that we processed first with the basic deconvolution.

Recall that if we obtain an exact pair, the assignment is immediate. But if a constraint is nonexact, we cannot conclude much even if the size of  $\mathbb{O}_{b,\mathbf{p}}$  is very small. However, intuitively, those constraints for which  $|\mathbb{O}_{b,\mathbf{p}}|$  is small are the most informative.

In an attempt to filter out the noise and isolate the informative constraints, we selected only those for which  $|\mathbb{O}_{b,\mathbf{p}}| \leq 50$ . In total, 14,796 constraints were chosen. Then, we focused only on the 5,327 BAC clones and 2,263 unigenes that were involved in this selected set of constraints. We then used our MCSPCA method on this reduced set (along with the barley physical map produced by FPC) and obtained 9,587 assignments. We cross-referenced these assignments to the small set of sequenced BAC clones, and determined that six of them were in common to the 5,327 BAC clones we selected. Our algorithm assigned eight unigenes to those 6 BAC clones, and six of them turned out to be correct by matching them to the sequences of 20 known BAC clones.

#### 4. Conclusion

In this paper, we proposed a new method to solve the BAC–gene deconvolution problem. Our method compensates for a weaker pooling design by exploiting a physical map. The deconvolution problem is formulated as a pair of combinatorial optimization problems, both of which are proved to be NP-complete. The combinatorial optimization problems are solved approximately via integer programming followed by linear programming relaxation and then randomized rounding. Our experimental results on both real and simulated data show that our method is very accurate in determining the correct mapping between unigenes and BAC clones. The right combination of combinatorial pooling and our method can not only dramatically reduce the number of pools required, but also deconvolute the BAC–gene relationships almost perfectly.

#### 5. Future Work

The time complexity for both our algorithms MCSPCA and MCSPFA is dominated by the step of solving the LPs. Among the data sets that we have tried, the largest LP takes several hours for GLPK to solve optimally. One way to speed up our algorithm is to rely on the Lagrangian relaxation technique to solve the LP only approximately. This will inevitably sacrifice the accuracy of the algorithms, but will dramatically increase the efficiency.

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Yonghui Wu received his B.S. degree in Computer Science and Engineering from Nanjing University, P. R. China, in July 2001. After that, he worked at Microsoft, Shanghai, P. R. China, for 3 years. He is currently a graduate student under the supervision of Prof. Stefano Lonardi in the Department of Computer Science and Engineering, University of California, Riverside, USA. His research interest is in algorithm design and computational biology.



Lan Liu received her Bachelor's degree in Computer Theory from Wuhan University, P. R. China, in 2000; and her Master's degree in Computer Theory from the Software Institute, Chinese Academy of Sciences, in 2003. In 2007, she obtained her Ph.D. degree in Computer Science under the supervision of Prof. Tao Jiang, as well as a Master's degree in Statistics, from the University of California, Riverside, USA. Currently working at Google Inc., Mountain View, USA, her research focuses on algorithm design, computational biology, and bioinformatics.



Timothy J. Close is Professor of Genetics in the Department of Botany and Plant Sciences at the University of California, Riverside, USA. He received his Ph.D. in Genetics in 1982 from the University of California, Davis, USA. In 1992, he received the Divisional Young Investigator Award from the National Science Foundation. In 2006, he was a founding member of the International Barley Genome Sequencing Consortium. Dr. Close's research is on genetic variation in environmental tolerance in

crop plants, particularly barley, citrus, cowpea, rice, and wheat. He has been a contributor to genome resource development in these crop plants for the past 5-10 years.



Stefano Lonardi is Associate Professor of Computer Science and Engineering at the University of California, Riverside, USA. He received his Ph.D. in Computer Science from Purdue University, USA, in 2001; and also obtained a Doctorate degree in Electrical and Computer Engineering from the University of Padua, Italy, in 1999. In 2005, he received the CAREER Award from the National Science Foundation. His recent research interests include computational molecular biology, data mining, and data compression.