

Design presentation guidelines

Goal:

Present progress made so far on the project. At this point you should be in the middle of the implementation phase and (practically) all design issues should have been resolved.

Content:

The second presentation focuses on *project design*. In contrast to the proposal presentation, which exposed a relatively general, high-level overview, this one should talk about *specific* technical issues related to design and implementation.

Some of the points you might want to talk about could include:

- program structure and flow
/* UML diagrams might be a good idea */
- data structures and algorithms employed
- issues you have encountered and how you went about resolving them
- how the work was organized, outlying individual contributions
/* a Gantt chart might prove helpful here */
- and so on

Word of the day is *specific*. This does not mean going specifically over each and every line of the code – use common sense. Concentrate on in depth solutions to fewer issues rather than talk in general terms.

Avoid repeating topics from the proposal presentation, unless it is to explore the issue in greater depth or bring in a new perspective.

Format:

Microsoft PowerPoint or OpenOffice Impress slides only. Expect to talk for roughly 60 minutes. Be prepared to answer questions about your project.

Do not forget to e-mail your slides to vladimir@cs.ucr.edu after presenting.

Reference:

Braun D., Sivils J., Shapiro A., Versteegh J. Unified Modeling Language (UML) Tutorial. Kennesaw State University. On line. http://pigseye.kennesaw.edu/~dbraun/csis4650/A&D/UML_tutorial/index.htm.