Learning to Program with Alice
TA Hours:

Tuesday 11:05 AM to 12:05 PM (Room no: 465, EBUII)


kishore@cs.ucr.edu
Getting Your Accounts:
- Student ID
- PERM PIN
- Birth Date (MMDDYY)

Getting Alice:
http://www.alice.org
6 Lab Assignments: 6 * 10 points
One Final Project: 1 * 20 points
One Exam: from textbook questions
What you want to learn?
Programming
Creativity
Fun
What is Alice?

Programming Environment

- tell a story,
- develop games and movies
- Object-oriented programs
Alice is:
Software + a Book
- 3D graphics
- drag-and-drop editor
- to wide audience
- storytelling
- interactive computer games
- builds confidence
Class Cow
Class Guitar
Class ArmChair
Class ComboLock
Class Toilet